

TRAVEL GAME GUIDE FOR REFEREES

The following is a guideline for you to use when refereeing a travel game. You need to be familiar with the Laws of Soccer as outlined in FIFA's *Laws of the Game*. You are also expected to be thoroughly familiar with the rules and procedures as set by PA West and MASA, which are covered in this guideline. More information may be obtained from *PA West Playing Rules*, which will be given to you by the Referee coordinator.

1. BEFORE GAME TIME

a. You need to show up at the field at least **30 minutes** prior to the scheduled game time. You have some tasks to perform prior to the start, so you need at least this much time to get it done. Also, please do your best to look professional. (Socks pulled up, shirt tucked in etc.) Coaches will take you more seriously if you *look* like you know what you're doing!

b. We are required to provide a three-person referee team. You do not have the authority to decide to do a 2-man system. If you are short a referee, call someone or use a club linesman.

c. The coaches of each team should provide you with the following:

1. Original sticker roster.

2. Player passes for all players who are present and up to three

coaches/managers. Players arriving late should present their passes to the referee/assistant before they may enter the game.

3. Two properly completed lineup cards.

No game will be played without presentation of the above items.

d. You should keep the player passes and one set of lineup cards. Give each coach the lineup card of his opponent. No one plays or coaches without a valid pass.

e. Check the players' equipment. Screw-in type cleats are allowed. Just make sure they are all there and secured tightly. No jewelry is allowed, including earring studs. A strap must secure eyeglasses. All players must be attired in matching uniforms. In case of color clash, HOME TEAM will change. Goalkeepers must have different color shirts than both teams.

2. GAME TIME

a. Game duration, numbers of players, and ball size:

| <u>Age Group</u> | <u>Duration / #of Players</u> | <u>Ball Size</u> |
|------------------|-------------------------------|------------------|
| U-10 | Two 25-min halves / 7 players | #4 |
| U-11 | Two 30-min halves / 9 | #4 |
| U-12 | Two 30-min halves /11 | #4 |
| U-13,U-14 | Two 35-min halves /11 | #5 |
| U-15,U-16 | Two 40-min halves /11 | #5 |
| U-17-U19 | Two 45-min halves /11 | #5 |

b. No one may enter the field without the referee's permission.

c. Remove any player with visible blood on his/her uniform. The player may not return until all signs of blood are removed. Let them come on when the coach asks to sub them in, then **inspect** them.

d. You have the final decision regarding postponement or cancellation of the game due to weather. Any game shall be deemed completed after commencement of the second half.

e. **Substitutions** may be made only with your permission

1. After any stoppage of play.

2. Subs must be lined up at the halfway line prior to the stoppage.

3. AFTER THE GAME

At the end of the game, write the **score** on, and **sign** the two line-up cards. Then give the cards to the winning coach (home coach if tie). A report must be sent to the state office within 48 hours if you have any cautions, send-offs or injuries. Copies of the report form will be issued to you at the start of the season.